QUAD DASH

Place a well-shuffled deck of cards (include the jokers) here in the center.

Put a coin on the start space.

Draw a card and move your coin that number of spaces. Face cards count for 10 moves, and aces count for 1.

If you land on a heart, move an extra space forward. You have now collected a heart! If you draw a joker, go back four spaces.

The player who collects the most hearts wins.